



Solid/Shaded Show Scorecard

Directions for Judges

Each Variety is worth a set number of points. If the rat is perfect within that category, full points are given. If faults are seen, the judge is to check boxes of points to be subtracted from each relative category. If categories do not apply to variety/section, then those are to be skipped. Percentile will be used rather than points so various variety/sections can be fairly judged against one another for Best of Show.

Examples:

- Scored 97 points out of 100 therefore $97/100 = 97\%$
- Scored 107 points out of 110 = $107/110 = 97\%$

Judge Comments:

Place rat information label here

Possible Points	
Standard or Dumbo	100
Coat or Hairless Variety	105
Odd-eye	103
Odd-eye & coat variety	108
Tailless	110
Tailless & coat or hairless	115
Dwarf	105
Dwarf & coat or hairless	110

Score Calculation:

Points Scored/Possible

Scored: _____

Possible: _____

Percent: _____

Ribbon awarded on %

Blue 95-100

Red 89-94

White 88 and below

RAT BASICS

Show Condition - 15 points possible - Rat should be clean, nails trimmed, clean tail. No deductions for rats that have soiled themselves in the show box. Tails on older rats should not be marked down for permanent staining. Scales or dirt on tails is a fault. Body condition is faulted when the coat is poor, too fat, too thin, or have poor teeth.

<input type="checkbox"/> -1 nails obviously not trimmed	<input type="checkbox"/> -1 toe missing	<input type="checkbox"/> -5 teeth poor/misaligned	<input type="checkbox"/> -2 yellowed-stained white hair
<input type="checkbox"/> -1 porphyrin on nose/eye	<input type="checkbox"/> -2 heavy scarring	<input type="checkbox"/> -2 poor coat: dull, aged, missing hair, molting, thin	
<input type="checkbox"/> -1 dirty fur/tail (not from show)	<input type="checkbox"/> -2 too thin or fat	<input type="checkbox"/> DQ if pregnant or lactating	<input type="checkbox"/> -2 pot belly

Body - 20 points possible - Good body length with nice arch to back/loin

<input type="checkbox"/> -1 no arch to back/loin	<input type="checkbox"/> -2 thin hind quarters	<input type="checkbox"/> -2 narrow front chest	<input type="checkbox"/> -2 narrow body	<input type="checkbox"/> -2 no neck
<input type="checkbox"/> -4 crooked legs/splayed	<input type="checkbox"/> -2 too short/too long	<input type="checkbox"/> -1 narrow shoulder	<input type="checkbox"/> -1 too hippy	

Ears - 10 points possible - Should have no folds, wrinkles, creases, curling. Should be symmetrical and neither too large or small for body type.

<input type="checkbox"/> -1 wrinkles inside	<input type="checkbox"/> -1 split in ear	<input type="checkbox"/> -2 missing chunk	<input type="checkbox"/> -1 curling on edge	<input type="checkbox"/> -1 too small/too large
<input type="checkbox"/> -3 poor shape: butterfly, center crease, narrow tubular ears; pointed dumbo ears.				

Eyes - 10 points possible - Should be of good size and shape for the body of the rat. Points deducted for too small, too large and uneven size.

<input type="checkbox"/> -1 slightly small or too large	<input type="checkbox"/> -2 squinty/very small	<input type="checkbox"/> -3 uneven size (not placement)	<input type="checkbox"/> DQ for cloudiness/missing eyes
<input type="checkbox"/> -2 "wall-eyed", white shows, too bulgy. (Dwarves are an exception)			

Tail - 5 points possible - Should be round at near base and length close to the length of the rat depending on age.

<input type="checkbox"/> -1 blocky	<input type="checkbox"/> -1 kink(s)	<input type="checkbox"/> -1 short	<input type="checkbox"/> -1 other fault, scaly, thin, etc
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Head - 10 points possible - Should be of good size and shape for the body size of the rat.

<input type="checkbox"/> -1 too long or too short for size	<input type="checkbox"/> -2 too narrow or wide at crown	<input type="checkbox"/> -1 too pointy or blocky at nose
<input type="checkbox"/> -2 poor eye placement	<input type="checkbox"/> -1 too feminine for buck or too heavy for doe	

Temperament - 10 points possible - Judge should handle rat with a loose grip. Allow the rat to move in your hands. If the rat is nervous, place the rat in the box and judge other aspects before going back to the rat. If the rat then allows gentle handling, take only one point off. Busy but friendly rats should not be docked points. Disqualify for any rat that cannot be touched; bites; hisses, even if it is a doe in estrus/heat.

<input type="checkbox"/> -8 fear urination or defecation, squealing	<input type="checkbox"/> -1 nervous but allows handling (not just a busy rat that is friendly)
<input type="checkbox"/> -2 skittish but allowed calm handling later	<input type="checkbox"/> DQ - can't touch; Bites; Hisses (even if doe is in heat)
<input type="checkbox"/> -4 skittish/wants in carrier	

Color/Skin - 10 points possible - Correct tone/intensity for color entered. Deduct for blotchy coat or uneven color on hair shaft for color type.

<input type="checkbox"/> -2 no clear fading/silvering OR excessive fading (Roan & Essex)	<input type="checkbox"/> -1 not correct color tone or intensity	<input type="checkbox"/> -2 uneven color
<input type="checkbox"/> -2 hair shaft color not even or correct (ticking wrong or smoked)	<input type="checkbox"/> -4 rusted coat or blotchy skin	

VARIETIES**Manx/Tailless - 10 points possible** - Whole body should appear more rounded and shortened

-4 hind legs same height or shorter than front legs -8 an extra vertebrae sticking out -8 can't feel the vertebrae; too far up
 DQ: Body movement is not free; Irregularities or kinks in spine; Deformed; Shuffles

Hairless - 5 points possible - No hair on body but may have slight fuzz around eyes and whiskers. Rats may have curled or slight whiskers.

-1 very slight fuzz in spots -2 slight fuzz over most of body -3 moderate fuzz in spots -4 moderate fuzz over most of body
 -5 heavy fuzz/fur in spots/over body

Rex & Velveteen - 5 points possible - Rex will be rougher and less wavy than velveteen.

-1 lack of wave/curl to whiskers -1 spots of fur with no wave/curl -2 overall lack of wave/curl to coat

Double Rex/Double Velveteen - 5 points possible - AKA mock hairless or mock patchwork fur. Fur to be thin and sometimes patchy.

-1 no curl/wave to whiskers -1 no random patching -2 not double rex, poor rex or hairless

Harley/Harvel - 5 points possible - Harley wispy and soft/Harvel wavy and extra soft. Broken whiskers not a fault.

-1 spots of no wispiness/waviness -2 overall lack of wispiness/waviness -2 coat is coarse or lacks length

Werewolf - 5 points possible - Patterns constantly change. Symmetrical patterns are preferred, but not required.

-1 face fur pattern isn't symmetrical -1 fur isn't thick or coarse -DQ not true werewolf

Satin - 5 points possible - Longer silky coat with a lustrous sheen. Yellowing coat is not a fault.

-2 no sheen (sheen may not show well on pale color) -2 coat is rough or not soft to the touch

Dwarf - 5 points possible - Comes in both miniature and stocky. Feminine males or "buggy eyes" not to be faulted. Only choose one.

-2 somewhat oversized -3 oversized -4 jumbo oversized dwarf

Odd Eye - 3 points possible - Eye colors must not match. May be mix of black, red, or pink

-2 poor contrast -3 no contrast

Silvermane - 5 points possible - A solid under coat color with silvery-white tips. Has facial mask with darker fur around the muzzle and the eyes.

-1 patchy/lacks enough silver tipped hairs -2 undercoat color overpowers silvering -2 facial mask isn't visible

SELF / SOLID / SHADED / MERLES / MARBLES**10 points possible** - Note: it is acceptable to move a rat to the marked class if fits standard

-1 per foot with white toes. Total: _____ -2 not enough random merling -8 color spots or hairs on white rat
 -2 per full white foot. Total: _____ -2 no dorsal stripe (Marble) -8 white spots or hairs on colored rat
 DQ: any other markings (blaze, stripe, tail tip, etc)